



YORK REGION SOCCER LEAGUE RULES AND REGULATIONS U8 TO U13

1.0 MEMBERSHIP

- 1.1 MEMBERSHIP IS OPEN TO ANY PROPERLY CONSTITUTED CLUB IN GOOD STANDING AS DEFINED IN THE YORK REGION SOCCER ASSOCIATION (YRSA) CONSTITUTION. THE YORK REGION SOCCER LEAGUE (YRSL) IS A DISTRICT COMPETITION. CLUB SQUADS FROM OTHER DISTRICTS MAY APPLY BUT ARE SUBJECT TO YRSA AND ONTARIO SOCCER POLICIES.
- 1.2 THE LEAGUE MAY MAKE SUCH CHANGES TO THE RULES AND REGULATIONS AS MAY BE DEEMED NECESSARY FOR THE EFFICIENT ADMINISTRATION OF THE ENTITY WITHIN ITS JURISDICTION. MEMBERS WILL BE NOTIFIED WITHIN FOURTEEN (14) DAYS WHEN CHANGES ARE MADE.
- 1.3 YORK REGION CLUBS WILL NOT BE REQUIRED TO POST A BOND WHEN ENTERING THEIR SQUADS IN THE LEAGUE. CLUBS FROM ALL OTHER DISTRICTS ENTERING SQUADS WILL REQUIRE THE POSTING OF A REFUNDABLE PERFORMANCE BOND, PER SQUAD, AT THE TIME OF THEIR APPLICATION. THE BOND IS REFUNDABLE AT THE END OF THE SEASON (SEPT 30) UPON THE CLUB BEING IN GOOD STANDING AND ALL OUTSTANDING AMOUNTS PAID TO THE LEAGUE. **ANY OUT OF DISTRICT TEAMS/CLUBS WITH A HISTORY OF LATE PAYMENT MAY BE ASSESSED A HIGHER BOND.**
- 1.4 **ALL SQUADS WHOSE CLUBS ARE NOT MEMBERS OF THE YRSA WILL REQUIRE A DULY SIGNED PLAYING OUT PERMISSION FORM AS PER ONTARIO SOCCER PROCEDURE 5.0; BEFORE APRIL 30TH OF THE CURRENT YEAR. FAILURE TO PROVIDE THESE FORMS BY THE DUE DATE, WILL RESULT IN A FINE AND FORFEITURE OF GAMES.**

2.0 APPLICATIONS

- 2.1 SQUAD REGISTRATION FEES SHALL BE DETERMINED AND SET ANNUALLY AND POSTED ON THE WEBSITE NO LATER THAN SEPTEMBER 15TH OF THE CURRENT YEAR FOR THE INDOOR SEASON AND DECEMBER 1ST OF THE PRIOR YEAR FOR THE OUTDOOR SEASON.
- 2.2 SQUAD APPLICATIONS ARE DUE TO THE YRSL BY SEPTEMBER 23RD FOR THE INDOOR SEASON AND JANUARY 15TH FOR THE OUTDOOR SEASON.
- 2.3 APPLICATION BY A CLUB TO HAVE A SQUAD PLAY IN THE LEAGUE MUST BE RECEIVED ON A FORM PROVIDED BY THE LEAGUE, BY THE POSTED ENTRY DATE OF EACH YEAR, OR ON THE APPROVED ONLINE SOFTWARE REGISTRATION SYSTEM. THE APPLICATION MUST BE COMPLETE AND ACCOMPANIED BY THE FULL REGISTRATION FEE BY CLUB CHEQUE ONLY.
- 2.4 ANY SQUAD APPLICATION RECEIVED WITHOUT FULL PAYMENT, INCLUDING THE ADDITIONAL LEAGUE FEE FOR LATE APPLICATIONS WILL BE DEEMED TO BE INCOMPLETE AND WILL NOT BE PROCESSED BY THE LEAGUE.
- 2.5 SQUAD PLACEMENT IS DETERMINED BY THE YRSL AND CONFERRED WITH TECHNICAL DIRECTORS AND CLUB HEAD COACHES.

- 2.6 ANY SQUAD APPLICATION SUBMITTED BY A CLUB AFTER THE DEADLINE WILL BE ACCEPTED AT THE DISCRETION OF THE LEAGUE AND WILL BE SUBJECT TO AN ADDITIONAL LEAGUE ADMINISTRATION FEE.
- 2.7 SQUADS WITHDRAWING FROM THE LEAGUE AFTER THE WITHDRAWAL DEADLINE OF MARCH 1ST OF THE CURRENT YEAR WILL FORFEIT THE ENTIRE LEAGUE FEE, ANY BONDS, AND THEIR CLUB WILL BE FINED. NOTICE OF WITHDRAWAL MUST BE IN WRITING FROM A CLUB OFFICIAL.
- 2.8 U8/U9 - CLUBS WITHDRAWING SQUADS FROM FESTIVALS WITH LESS THAN ONE WEEK'S NOTICE WILL BE FINED.
- 2.9 EACH CLUB SHALL DESIGNATE THE NUMBER OF SQUADS IT IS ENTERING IN THE U8 AND U9 FESTIVALS. EACH OF THESE SQUADS SHALL BE PLACED IN A FESTIVAL FORMAT TIER AS DETERMINED BY THE CLUB TECHNICAL DIRECTORS FOR INTER-CLUB PLAY.
- 3.0 RESPONSIBILITIES OF CLUB AND TEAM OFFICIALS**
- 3.1 ALL CLUBS ARE RESPONSIBLE FOR UPLOADING THEIR PLAYERS IN E2E.
- 3.1A ALL TEAM OFFICIALS ARE RESPONSIBLE FOR ACTIVATION IN E2E PRIOR TO THE START OF THE SEASON.
- 3.1B THE HOST CLUB FOR A LEAGUE GAME SHALL ENSURE ALL FIELDS ARE ASSIGNED AS REQUESTED BY THE LEAGUE AND ARE PROPERLY PERMITTED, CLEARED AND SAFE FOR SET UP I.E. FIELD SIZE AND MARKINGS (LINES, MARKERS).
- 3.2 GAME BALL - U8 - SIZE 4 S LIGHT, U9 TO U12 - SIZE 5 LIGHT. THE HOME SQUAD WILL BE RESPONSIBLE FOR PROVIDING TWO GAME BALLS AS PER THESE REQUIREMENTS.
- 3.3 THE CLUB IS ULTIMATELY RESPONSIBLE FOR ALL OF ITS PLAYERS, TEAM OFFICIALS AND SPECTATORS AT ALL TIMES (PRIOR TO, DURING AND AFTER THE GAME UNTIL ALL HAVE LEFT THE GROUNDS AND PARKING LOTS). THEIR REPRESENTATIVES SHALL CONDUCT THEMSELVES IN A RESPONSIBLE MANNER IN ACCORDANCE WITH THE LAWS OF THE GAME, PLAYING RULES DICTATED BY THE VARIOUS GOVERNING BODIES AND ACCEPTABLE SOCIAL BEHAVIOR.
- 3.4 ANY CLUB FAILING TO PREVENT ITS SPECTATORS OR PLAYERS' PARENTS FROM DISRUPTING A GAME OR FOR PERSISTING IN "USING OFFENSIVE, INSULTING OR ABUSIVE LANGUAGE AND/OR GESTURES" DIRECTED AT A MATCH OFFICIAL OR ANY OTHER PERSON, WILL BE SUBJECT TO DISCIPLINE, AS PER ONTARIO SOCCER RULES.
- 3.5 IT IS THE RESPONSIBILITY OF THE HOST CLUB FOR A LEAGUE GAME TO ENSURE THE SAFETY OF ALL THE PARTICIPANTS AND OFFICIALS AT ALL TIMES.
- 3.6 SQUAD OFFICIALS (COACHING STAFF ONLY) AND PLAYERS MUST BE ASSIGNED TO AN ONTARIO SOCCER ROSTER IN AN OPEN ROSTER FORMAT BY AGE CLASSIFICATION AND MUST BE PROVIDED TO THE ASSOCIATED DISTRICT FOR APPROVAL.
- 3.7 ALL COACHES MUST POSSESS THE AGE-APPROPRIATE COACHING CERTIFICATION IN ACCORDANCE WITH ONTARIO SOCCER POLICIES. LAWS OF THE GAME (LOTG) IS REQUIRED BY ALL COACHES REGISTERED THROUGH YRSA.

- 3.7A ONLY TEAM OFFICIALS WHO ARE PROPERLY CERTIFIED, AS PER CURRENT CERTIFICATION REQUIREMENTS, ARE PERMITTED TO BE ON THE GAME SHEET, AND THE TEAM BENCH DURING GAMES. THE TEAM HEAD COACH IS RESPONSIBLE FOR ALL PERSONNEL ON THE TEAM BENCH.
- 3.7B A MAXIMUM OF TWO CLUB TECHNICAL DIRECTORS/CLUB HEAD COACHES PER CLUB ARE PERMITTED TO BE IN THE TECHNICAL AREA OF ANY OF THEIR TEAM BENCHES BEFORE, DURING OR AFTER A GAME. TO IDENTIFY CLUB TECHNICAL DIRECTORS/CLUB HEAD COACHES, THEIR COACH CARD MUST SHOW THAT THEY ARE A TECHNICAL DIRECTOR OR HEAD COACH. IF AN OUT-OF-DISTRICT CLUB IS USING COACH BOOKS/CARDS, THEN THIS MUST SHOW THAT THE COACH IS A TECHNICAL DIRECTOR OR CLUB HEAD COACH AND THE BOOK MUST BE STAMPED BY THEIR DISTRICT ASSOCIATION.
- 3.8 **A CERTIFIED COACH WITH AGE-APPROPRIATE CERTIFICATION MUST BE PRESENT IN THE TECHNICAL AREA DURING EACH GAME OR THE GAME WILL NOT BE PLAYED.**
- 3.9 SQUAD OFFICIALS AND PLAYERS MUST BE REGISTERED AND VALIDATED AS PER ONTARIO SOCCER AND YRSA POLICIES.
- 3.10 ANY GAME ABANDONED BY A MATCH OFFICIAL WILL BE DEALT WITH BY LEAGUE DISCIPLINE. A SQUAD FOUND GUILTY OF CAUSING ABANDONMENT WILL BE SUBJECT TO A FINE. IN THE EVENT THAT BOTH SQUADS ARE FOUND GUILTY, THEN BOTH CLUBS WILL BE SUBJECT TO A FINE.
- 3.11 A PLAYER, COACH, SQUAD OFFICIAL OR SPECTATOR WHO IS FOUND TO HAVE IMPEDED, HARASSED, OR OTHERWISE INTIMIDATED A MATCH OFFICIAL, OPPOSING COACH, MEMBERS OF THE LEAGUE, OR OPPOSING PLAYERS, WILL BE SUBJECT TO SEVERE DISCIPLINARY ACTION, INCLUDING A FINE TO THE CLUB.
- 3.12 ALL SQUADS MUST BE REPRESENTED BY AT LEAST ONE INDIVIDUAL AT THE YRSL ANNUAL RULES AND ADMINISTRATION MEETING. FAILURE TO ATTEND WILL SUBJECT THE CLUB TO A FINE. WEBINAR ATTENDANCE WILL BE TRACKED AND MONITORED.
- 3.13 IN THE EVENT THAT A SQUAD DOES NOT SHOW UP FOR A SCHEDULED GAME IT SHALL BE DEEMED THAT THE TEAM IS IN DEFAULT OF THE GAME AND WILL BE SUBJECT TO DISCIPLINE.
- 3.14 ROSTER CHANGES MUST BE PROVIDED WITHIN TWO (2) BUSINESS DAYS OF THE NEXT LEAGUE GAME OR THE CLUB MAY BE SUBJECT TO A FINE.
- 3.15 EACH SQUAD PARTICIPATING IN THE U8 AND U9 FESTIVALS ARE RESPONSIBLE FOR PROVIDING A 5'x8' NET. NETS ARE TO BE LEFT ON THE FIELD FOR THE DURATION OF ALL GAMES.
- 3.16 ALL CLUB HEAD REFEREES ARE RESPONSIBLE FOR ASSIGNING HOME GAMES IN REF CENTRE.
- 3.17 **BLOCK OFF DATES – U10+**
- THE BLOCK OFF DATES REQUEST FORM IS DUE TO THE YRSL BY FEBRUARY 28TH OF THE CURRENT SEASON. SQUADS ARE TO PROVIDE A MAXIMUM OF TWO (2) DATES AND DESTINATIONS. DATES WILL BE ACCEPTED FOR MEMORABLE EVENTS ONLY. BLOCK OFF DATES WILL NOT BE ENTERTAINED BY THE YRSL WITHOUT THE SUBMISSION OF THE REQUEST FORM RECEIVED BY THE DEADLINE DATE AND SIGNED BY THE TECHNICAL DIRECTOR.
- 3.18 ALL SPECTATORS MUST BE 1 METER AWAY FROM THE SIDELINES DURING ALL GAMES.

- 3.19 ALL GAME SHEETS ARE TO BE SIGNED BY THE COACHING STAFF LISTED. FALSIFYING A SIGNATURE WILL BE SUBJECT TO A CLUB FINE AND DISCIPLINE.
- 3.20 ANY COACHING STAFF WITHOUT A SIGNATURE WILL BE DEEMED TO HAVE NOT PARTICIPATED IN THE GAME.
- 3.21 CLUBS ARE RESPONSIBLE FOR CONTACTING THE LEAGUE FOR ANY FIELD CLOSURES. FAILURE TO DO SO WILL RESULT IN A FINE AND POSSIBLE FORFEITURE OF THE GAME.

4.0 PLAYER IDENTIFICATION

- 4.1 VALIDATED PLAYER AND SQUAD OFFICIAL IDENTIFICATION CARDS/BOOKS, AND THE OFFICIAL STAMPED TEAM ROSTER MUST BE AVAILABLE AT ALL TIMES. **DIGITAL ID IMAGES ARE NOT ACCEPTED AS PROOF OF ID, ONLY PHYSICAL IDENTIFICATION WILL BE ACCEPTED.**

- 4.2 THE INSPECTION OF ONTARIO SOCCER IDENTIFICATION CARDS/PLAYER BOOKS AND TEAM ROSTER BY THE OPPOSING TEAM IS MANDATORY AND MUST NOT DELAY THE SCHEDULED KICK-OFF.

SEE APPENDIX 'A' FOR THE AUTHORIZED IDENTIFICATION CARDS/PLAYER BOOK INSPECTION PROCEDURE.

- 4.3 NO PROTEST PERTAINING TO THE ELIGIBILITY OF A PLAYER WILL BE ENTERTAINED IF IDENTIFICATION CARDS/PLAYER BOOKS ARE NOT CHECKED PRIOR TO THE GAME.
- 4.4 FAILURE TO PRODUCE ONTARIO SOCCER IDENTIFICATION CARD/PLAYER BOOKS OR TEAM ROSTER **PRIOR TO HALF TIME**, WILL RESULT IN THE GAME BEING PLAYED UNDER PROTEST, A CLUB FINE AND DISCIPLINE.
- 4.5 ONLY PLAYERS FOR WHOM IDENTIFICATION CARDS/PLAYER BOOKS ARE MADE AVAILABLE FOR INSPECTION MAY HAVE THEIR NAMES ENTERED ON THE GAME SHEET AND BE ELIGIBLE TO PLAY. ONLY COACHES FOR WHOM IDENTIFICATION CARDS/PLAYER BOOKS ARE MADE AVAILABLE FOR INSPECTION MAY HAVE THEIR NAMES ENTERED ON THE GAME SHEET.
- 4.6 EACH SQUAD WILL PRESENT THE MATCH OFFICIAL WITH THREE (3) FULLY COMPLETED COPIES OF THE OFFICIAL YRSL GAME SHEET PRIOR TO THE GAME. INCOMPLETE GAME SHEETS WILL BE ASSESSED A FINE PER OCCURRENCE AND IMPROPER GAME SHEETS WILL BE FINED WITH INCREMENTS PER EACH OCCURRENCE.

SEE APPENDIX 'B' FOR A LIST OF INCOMPLETE/IMPROPER GAME SHEET INFRACTIONS.

- 4.7 FAILURE TO SUBMIT A GAME SHEET TO THE REFEREE WILL RESULT IN THE GAME NOT BEING PLAYED. THE GAME SHALL BE RECORDED AS A FORFEIT AND WILL NOT BE RESCHEDULED. **A GRACE PERIOD IS NOT PERMITTED IF THE GAME SHEET IS NOT AVAILABLE TO THE REFEREE PRIOR TO THE START OF THE GAME.**
- 4.8 PLAYERS AND SQUAD OFFICIALS WHO ARE ENTERED ON THE GAME SHEET ARE CONSIDERED TO HAVE PARTICIPATED IN THE GAME UNLESS STROKED OUT ON THE GAME SHEET. A SQUAD OFFICIAL IS TO INITIAL ALL CHANGES.
- 4.9 ONCE A GAME HAS BEEN STARTED, SQUAD OFFICIALS FORFEIT THE RIGHT TO INVESTIGATE IDENTIFICATION CARDS/PLAYER BOOKS AND THE TEAM ROSTER WITH THE EXCEPTION THAT SQUAD OFFICIALS STILL HAVE THE RIGHT TO INVESTIGATE THE IDENTIFICATION CARDS/PLAYER

BOOK OF A PLAYER ARRIVING LATE AND IT MUST BE DONE PRIOR TO THE PLAYER ENTERING THE FIELD OF PLAY.

4.10 PLAYERS MUST WEAR A CLUB UNIFORM WITH A NUMBER THAT CORRESPONDS TO THAT LISTED ON THE GAME SHEET. FAILURE TO COMPLY WILL RESULT IN DISCIPLINARY ACTION AND A FINE TO THE CLUB. **DUPLICATE JERSEY NUMBERS ARE NOT PERMITTED.**

4.11 THE AWAY TEAM MUST CHANGE THEIR JERSEY IF THERE IS A COLOUR CLASH WITH THE HOME TEAM.

4.11 ALL TEAMS MUST USE THEIR ONTARIO SOCCER REGISTERED TEAM NAME ON THE GAME SHEETS.

5.0 PLAYER ELIGIBILITY

5.1 A PLAYER REGISTRATION, IN ACCORDANCE WITH ONTARIO SOCCER POLICY, IS EFFECTIVE THE DAY THEY ARE REGISTERED

5.2 THE MAXIMUM NUMBER OF PLAYERS THAT MAY BE RECORDED TO A GAME SHEET, NAMED, DRESSED AND PLAYED IN ANY ONE GAME:

DIVISION	MAXIMUM NUMBER OF PLAYERS
UNDER 8 AND UNDER 9	12 PLAYERS
UNDER 10 AND UNDER 11	14 PLAYERS
UNDER 12 AND UNDER 13	18 PLAYERS

5.3 ALL OTHER RULES AND REGULATIONS AS OUTLINED IN ONTARIO SOCCER POLICIES AND PROCEDURES REGARDING THE SIGNING AND TRANSFER OF PLAYERS SHALL APPLY.

5.4 SQUADS FOUND TO HAVE USED AN INELIGIBLE PLAYER(S) OR DEEMED TO BE AN INELIGIBLE SQUAD WILL BE SUBJECT TO DISCIPLINE AND SHALL FORFEIT THE GAME(S) TO ITS OPPONENTS, PROVIDED A PROTEST IS RECEIVED OR AT THE DISCRETION OF THE LEAGUE. IN THE EVENT THAT BOTH SQUADS ARE FOUND GUILTY OF USING INELIGIBLE PLAYERS(S) BOTH CLUBS WILL BE SUBJECT TO A FINE AND THE CLUB(S) COULD FACE SUSPENSION FROM THE ASSOCIATED DIVISION WITHIN THE LEAGUE.

5.4A TEAM OFFICIALS AND/OR CLUBS ARE SUBJECT TO DISCIPLINE IF THEY USE INELIGIBLE PLAYERS AS DEFINED IN ONTARIO SOCCER RULES.

5.5 DEVELOPMENT DIVISIONS U8 TO U12 ARE OPEN ROSTER FORMAT AND PLAYERS ARE NOT ASSIGNED TO A SPECIFIC SQUAD AND ARE ELIGIBLE TO PLAY FOR ANY SQUAD WITHIN THAT AGE CLASSIFICATION FOR THEIR CLUB IN COMPETITION WITHIN THE YRSL AND IN LINE WITH THE ONTARIO SOCCER DEVELOPMENT STANDARDS.

5.6 CALL UPS

PLAYERS MAY BE CALLED UP IN THESE DIVISIONS IF CALL UPS ARE SAME AGE CLASSIFICATION AND RECREATIONAL ONLY. PLAYERS CANNOT EXCEED THE MAXIMUM NUMBER OF TWENTY (20)

COMPETITION GAME DAYS. (NOTE: U8, U9, U10, U11 AND U12 PLAYERS CANNOT BE CALLED UP TO U13 AND OLDER.)

PLAYERS BEING CALLED UP MUST BE IDENTIFIED ON THE ROSTER AS SUCH BY THE USE OF THE ELECTRONIC CALL UP PERMIT IN E2E. FAILURE TO FOLLOW THIS PROCESS WILL RESULT IN A CLUB FINE.

6.0 **SCHEDULE**

6.1 UNDER NO CIRCUMSTANCES WILL SQUADS BE ALLOWED TO POSTPONE GAMES.

6.2 ALL GAMES WILL BE PLAYED AS SCHEDULED UNLESS:

- A) AT THE DISCRETION OF THE MATCH OFFICIAL POSTPONEMENT IS NECESSARY DUE TO INCLEMENT WEATHER OR FIELD CONDITIONS AND AT THE DISCRETION OF THE PARKS OFFICIAL AND/OR CLUBS
- B) A GAME IS POSTPONED AT THE DISCRETION OF THE LEAGUE

THE HOME SQUAD MUST PROVIDE RESCHEDULED FIXTURES TO THE LEAGUE WITHIN SEVEN (7) DAYS OF THE ORIGINALLY SCHEDULED DATE. FAILURE TO DO SO WILL RESULT IN THE HOME SQUAD'S FORFEITURE OF HOME ADVANTAGE AND THE OPPOSING SQUAD WILL PROVIDE A DATE AND FIELD FOR THE RESCHEDULED GAME WITHIN SEVEN (7) DAYS. THE HOME TEAM WILL BE CHARGED FOR THE MATCH OFFICIAL FEES.

THE LEAGUE WILL NOTIFY THE AWAY TEAM FOR A RESCHEDULED DATE WHEN THE SEVEN (7) DAYS HAVE PASSED AND THE HOME TEAM FAILED TO SUBMIT A RESCHEDULED DATE.

IF NEITHER SQUAD PROVIDES FIXTURES WITHIN THE ALLOTTED TIME FRAME THE GAME WILL NOT BE RESCHEDULED. THE RESCHEDULED GAME MUST BE PLAYED BEFORE SEPTEMBER 15TH AND/OR AT THE DISCRETION OF THE LEAGUE ADMINISTRATOR.

7.0 **LEAGUE GAMES**

7.1 DURATION OF LEAGUE GAMES:

<u>AGE DIVISION</u>	<u>GAME DURATION</u>
UNDER 8 AND UNDER 9	2 x 20 MINUTES
UNDER 10 AND UNDER 11	2 x 25 MINUTES
UNDER 12	2 x 35 MINUTES
UNDER 13	2 x 40 MINUTES

7.2 THE MATCH OFFICIAL IS THE SOLE OFFICIAL TIMEKEEPER OF THE GAME.

7.3 THERE ARE NO SCORES AND STANDINGS.

- 7.4 FIFTEEN (15) MINUTES OF GRACE TIME FROM THE SCHEDULED KICK-OFF TIME SHALL BE PERMITTED FOR SQUADS TO FIELD THE MINIMUM REQUIREMENT OF PLAYERS. THE GAME WILL START WHEN BOTH SQUADS HAVE THE MINIMUM NUMBER OF PLAYERS REQUIRED WITHIN THE GRACE PERIOD ALLOWED.

DIVISIONS	MINIMUM REQUIREMENT OF PLAYERS
UNDER 8 AND UNDER 9	MINIMUM FOUR (4) PLAYERS
UNDER 10 AND UNDER 11	MINIMUM FIVE (5) PLAYERS
UNDER 12 AND UNDER 13	MINIMUM SIX (6) PLAYERS

- 7.5 IN THE EVENT THAT ONE SQUAD DOES NOT FIELD THE MINIMUM REQUIRED NUMBER OF PLAYERS TO START A GAME, IT WILL BE CONSIDERED TO HAVE DEFAULTED THE GAME AND WILL BE SUBJECT TO DISCIPLINE.
- 7.6 IN THE EVENT THAT BOTH SQUADS ARE UNABLE TO FIELD THE MINIMUM NUMBER OF PLAYERS TO PLAY THE GAME, BOTH SQUADS SHALL BE CONSIDERED TO BE IN DEFAULT OF THE GAME AND WILL BE SUBJECT TO DISCIPLINE.
- 7.7 IN THE EVENT THAT A SQUAD DOES NOT SHOW UP FOR A REGULARLY SCHEDULED GAME, IT SHALL BE DEEMED THAT THE SQUAD IS IN DEFAULT OF THE GAME AND WILL BE SUBJECT TO DISCIPLINE.
- 7.8 IN THE EVENT THAT BOTH SQUADS DO NOT SHOW FOR THEIR SCHEDULED GAME, BOTH SQUADS SHALL BE SUBJECT TO DISCIPLINE.
- 7.9 IN THE EVENT THAT A SQUAD ADVISES THE LEAGUE, IN WRITING, LESS THAN FORTY-EIGHT (48) HOURS IN ADVANCE, THAT IT WILL BE UNABLE TO FIELD A SQUAD FOR A SCHEDULED LEAGUE GAME, THE SQUAD WILL BE FINED A SET AMOUNT PER OCCURRENCE. THE GAME SHALL BE RECORDED AS A FORFEIT AND WILL NOT BE RESCHEDULED.
- 7.10 SQUADS FOUND IN DEFAULT, OR THAT DO NOT SHOW FOR THE GAME, WILL BE FINED AS PER THE YRSL GENERAL FEES AND FINES SCHEDULE.
- 7.11 IN THE EVENT THAT A SQUAD HAS ITS COMPLEMENT OF PLAYERS REDUCED TO LESS THAN THE MINIMUM DURING A GAME, FOR WHATEVER REASON, THE GAME WILL BE SUSPENDED.
- 7.12 ONCE THE SEASON HAS STARTED THERE WILL BE NO CHANGES TO THE SCHEDULES AND NO GAMES RESCHEDULED EXCEPT FOR RAIN OUTS AND FIELD CLOSURES.
- 7.13 WHERE A GAME HAS BEEN PLAYED UNDER PROTEST SUCH FACT SHALL BE CLEARLY INDICATED BY THE MATCH OFFICIAL ON ALL COPIES OF THE GAME SHEET. SUCH INDICATED PROTESTS ON GAME SHEETS MUST FOLLOW THE PROTEST INSTRUCTIONS WITH REQUIRED DOCUMENTATION, OTHERWISE THEY WILL BE DISMISSED. SQUADS/CLUBS THAT DO NOT FILE AN OFFICIAL PROTEST IN ACCORDANCE WITH THE RULES WHEN IT HAS BEEN NOTED ON THE GAME SHEET WILL BE SUBJECT TO DISCIPLINE.

8.0 OVERVIEW - DEVELOPMENT TEAMS

DESCRIPTION	UNDER 8 AND UNDER 9	UNDER 10 AND UNDER 11	UNDER 12 AND UNDER 13
PLAYING FORMAT	5v5 (INCLUDING A GK)	7v7 (INCLUDING A GK)	9v9 (INCLUDING A GK)
TEAM SIZE	IDEAL 6 PLAYERS; MAXIMUM 12 PLAYERS	IDEAL 9 PLAYERS; MAXIMUM 14 PLAYERS	IDEAL 12 PLAYERS; MAXIMUM 18 PLAYERS
SUBSTITUTIONS	UNLIMITED (ON THE FLY)	UNLIMITED (ANY STOPPAGE)	UNLIMITED (ANY STOPPAGE)
GAME DURATION	2x20 MINUTES	2x25 MINUTES	2x35 - 2x40 MINUTES
THROW INS	NO THROW INS; PASS INS/DRIBBLE IN	NO THROW INS; PASS INS/DRIBBLE IN	YES
OFFSIDE	NO OFFSIDE RULE	NO OFFSIDE RULE	YES
GAME BALL	SIZE 3 OR 4	SIZE 4	U12 – SIZE 4 U13 - SIZE 5
FIELD WIDTH	25M TO 30M	30M TO 36M	45M TO 55M
FIELD LENGTH	30M TO 36M	40M TO 55M	65M TO 75M
MAXIMUM GOAL SIZE	5FT X 8FT	6FT X 16FT	6FT X 18FT
FIELD MARKINGS	END-LINES, SIDELINES AND HALFWAY LINE ARE MANDATORY	END-LINES, SIDELINES, HALFWAY LINE AND RETREAT LINE (FINAL THIRDS) ARE MANDATORY	END-LINES, SIDELINES, HALFWAY LINE ARE MANDATORY. NO RETREAT LINE
REFEREE FEE	\$30	\$30	\$40

9.0 PLAYING RULES

BY PARTICIPATING IN THE LEAGUE, CLUBS ARE REQUIRED TO ADOPT THE PHILOSOPHY AND OVERALL GOALS OF THE STAGE OF PLAYER DEVELOPMENT:

- TO DEVELOP AN INDIVIDUAL PLAYER'S BASIC SKILLS, CONFIDENCE AND CREATIVITY
- TO MAKE PARTICIPATION IN THE GAME, TRAINING AND PLAY TO BE ENJOYABLE
- TO INSTILL A LOVE OF THE GAME FOR LIFE THROUGH A THROUGH TRAINING STRUCTURE
- TO TEACH RESPECT FOR TEAMMATES, OPPONENTS, COACHES AND OFFICIALS
- TO VALUE COMPETITION AND SUCCESS, ENJOY PARTICIPATION AND LEARNING

9.1 START OF PLAY AND RE-START AFTER A GOAL

THE BALL IS IN PLAY WHEN IT IS KICKED AND CLEARLY MOVES. ALL PLAYERS MUST BE IN THEIR OWN HALF OF THE FIELD OF PLAY. OPPONENTS MUST BE AT LEAST 5M AWAY FROM THE BALL UNTIL IT IS IN PLAY. ANOTHER TEAMMATE MUST TOUCH THE BALL BEFORE A GOAL CAN BE SCORED.

9.2 BALL IN AND OUT OF PLAY

THE BALL IS OUT OF PLAY WHEN IT HAS WHOLLY CROSSED THE GOAL LINE OR THE SIDELINE ON THE GROUND OR IN THE AIR, OR WHEN PLAY HAS BEEN STOPPED BY THE INSTRUCTING GAME LEADER/MATCH OFFICIAL.

9.3 SUBSTITUTIONS

SUBSTITUTIONS MAY ROTATE DURING THE ENTIRE GAME. THE COACH IS ALLOWED TO MAKE SUBSTITUTIONS WHILE THE BALL IS IN PLAY (U8-U9) OR AT ANY STOPPAGE (U10-U13), BUT MUST WAIT UNTIL THE SUBSTITUTED PLAYER HAS LEFT THE FIELD. ANY NUMBER OF SUBSTITUTES MAY BE USED AT ANY TIME WITH THE PERMISSION OF THE INSTRUCTING GAME LEADER/MATCH OFFICIAL. A PLAYER WHO HAS BEEN REPLACED MAY RETURN TO THE PLAYING FIELD AS A SUBSTITUTE FOR ANOTHER PLAYER.

U10 - U13 - THE MATCH OFFICIAL CAN DENY A SUBSTITUTION IF HE/SHE FEELS THAT SUBSTITUTIONS ARE BEING USED EXCESSIVELY TO INTERRUPT THE FLOW OF THE GAME.

ALL SQUAD MEMBERS SHOULD RECEIVE FAIR PLAYING TIME WHERE POSSIBLE WITH A BEST PRACTICE RECOMMENDATION OF AT LEAST 50% PER PLAYER FOR EACH GAME.

9.4 EQUIPMENT

PLAYERS MUST WEAR SHIN GUARDS AND GOALKEEPERS MUST WEAR A DISTINGUISHING PLAYING SHIRT OR PINNIE. SHIN GUARDS MUST BE COVERED ENTIRELY BY THE SOCKS.

9.5 GOALKEEPER

THE GOALKEEPER IS ALLOWED TO HANDLE THE BALL ANYWHERE IN THE PENALTY AREA (UP TO THE DISCRETION OF THE GAME LEADER/MATCH OFFICIAL WHERE NO PENALTY AREA IS MARKED OUT). TO RESTART PLAY AFTER A GOALKEEPER SAVE OR GATHERING THE BALL WITH THEIR HANDS, THE BALL MUST BE THROWN OR ROLLED FROM THE HANDS OR PLAYED FROM THE GROUND WITH THEIR FEET. (U12 & U13 - WITHIN EIGHT (8) SECONDS, AFTER WHICH THE FIRST INSTANCE IS A WARNING, AND EACH SUBSEQUENT INSTANCE THE OPPOSING TEAM IS AWARDED A CORNER KICK). THE GOALKEEPER IS NOT ALLOWED TO KICK OR DROP KICK THE BALL DIRECTLY FROM THEIR HANDS. U8-U9 - THE OPPOSING TEAM RETREATS TO THE RETREAT LINE UNTIL THE BALL IS IN PLAY; U10 TO U12 - THE GOALKEEPER IN POSSESSION DOES NOT HAVE TO WAIT FOR THE OPPOSITION TO RETREAT AND HAS THE OPTION TO RESTART THE GAME BEFORE SHOULD THEY CHOOSE TO. WHEN THE BALL IS IN PLAY, IT HAS TO BE RECEIVED AFTER THE GOALKEEPER HAS PASSED THE BALL OR THE GAME LEADER/MATCH OFFICIAL CAN CALL INTENTION TO DELAY THE GAME.

AN INDIRECT FREE KICK IS AWARDED IF THE GOALKEEPER TOUCHES THE BALL WITH THEIR HANDS AFTER IT HAS BEEN DELIBERATELY KICKED TO THEM BY A TEAMMATE.

9.6 BALL CROSSING THE SIDELINE

U8 TO U11 - THERE IS NO THROW IN. A PLAYER FROM THE OPPOSING TEAM TO THE PLAYER THAT TOUCHED THE BALL LAST BEFORE CROSSING THE SIDELINE WILL PLACE THE BALL ON THE SIDELINE AND PASS/DRIBBLE THE BALL INTO PLAY.

U12/U13 - WHEN THE BALL CROSSES THE SIDELINE, THIS RESULTS IN A THROW IN.

OPPONENTS MUST BE AT LEAST 5M AWAY FROM THE BALL UNTIL IT IS IN PLAY. ANOTHER TEAMMATE MUST TOUCH THE BALL BEFORE A GOAL CAN BE SCORED.

9.7 BALL CROSSING THE GOAL LINE AFTER TOUCHING THE ATTACKING TEAM LAST

PLAY RESUMES WITH A GOAL KICK FROM ANYWHERE WITHIN THE PENALTY AREA.

OPPONENTS MUST: U8/U9 - RETREAT BEHIND THE RETREAT LINE, WHICH IS EQUAL TO THE HALFWAY LINE, UNTIL THE BALL IS IN PLAY; U10/U11 - RETREAT BEHIND THE RETREAT LINE UNTIL THE BALL IS IN PLAY, WHICH IS EQUAL TO THE FINAL THIRD (20M), UNTIL THE BALL IS IN PLAY. U12/U13 – THERE IS NO RETREAT LINE.

THE BALL IS IN PLAY ONCE IT IS TOUCHED BY ANOTHER ATTACKING PLAYER OR ONCE IT CROSSES THE RETREAT LINE, WHICHEVER OCCURS FIRST. THE GOALKEEPER IN POSSESSION DOES NOT HAVE TO WAIT FOR THE OPPOSITION TO RETREAT AND HAS THE OPTION TO RESTART THE GAME ANYTIME.

9.8 BALL CROSSING THE GOAL LINE AFTER TOUCHING THE DEFENDING TEAM LAST

U8/U9 - PLAY RESUMES WITH A MODIFIED CORNER KICK (A PASS-IN/DRIBBLE-IN IS TAKEN FROM 5M AWAY FROM THE CORNER ARC, ON THE TOUCHLINE; REGULAR PASS-IN/DRIBBLE-IN RULES APPLY)

U10 – U13 PLAY RESUMES WITH A CORNER KICK. A PLAYER FROM THE ATTACKING SQUAD PLACES THE BALL INSIDE THE CORNER ARC NEAREST TO THE POINT WHERE THE BALL CROSSED THE LINE. OPPONENTS MUST BE AT LEAST 5M AWAY FROM THE BALL UNTIL IT IS IN PLAY. THE BALL IS IN PLAY ONCE IT IS TOUCHED AND CLEARLY MOVES.

9.9 OFFSIDE RULE

U12/U13 - THE OFFSIDE RULE APPLIES AS STATED IN LAW 11 OF THE "FIFA LAWS OF THE GAME".

9.10 FOULS AND MISCONDUCT

INDIRECT FREE KICKS ARE AWARDED FOR ALL ACTS OF HANDBALL OR FOULS AND MISCONDUCT. OPPONENTS MUST BE AT LEAST 5M AWAY FROM THE BALL WHEN THE INDIRECT FREE KICK IS TAKEN. A GOAL CAN ONLY BE SCORED ON AN INDIRECT FREE KICK IF IT SUBSEQUENTLY TOUCHES ANOTHER PLAYER BEFORE IT ENTERS THE GOAL.

U8-U9 - NO DIRECT FREE KICKS OR PENALTY KICKS ARE TO BE AWARDED

U10 - U13 - FOR DELIBERATE OR SERIOUS ACTS OF HANDBALL OR FOULS AND MISCONDUCT IN THE PENALTY AREA, A PENALTY KICK IS AWARDED FROM A 9M PENALTY MARK WITH ONLY A GOALKEEPER IN POSITION. ALL OTHER PLAYERS MUST BE OUTSIDE THE PENALTY AREA AND BE AT LEAST 5M BEHIND THE PENALTY MARK.

FOULS AND MISCONDUCTS ARE:

- ✓ KICKS OR ATTEMPTS TO KICK AN OPPONENT
- ✓ TRIPS OR ATTEMPTS TO TRIP AN OPPONENT

- ✓ STRIKES OR ATTEMPTS TO STRIKE AN OPPONENT
 - ✓ TACKLES AN OPPONENT FROM BEHIND TO GAIN POSSESSION OF THE BALL
 - ✓ JUMPS AT AN OPPONENT
 - ✓ CHARGES AN OPPONENT
 - ✓ PUSHES AN OPPONENT
 - ✓ MAKING CONTACT WITH AN OPPONENT BEFORE TOUCHING THE BALL
 - ✓ HOLDS AN OPPONENT
 - ✓ SPITS AT AN OPPONENT
 - ✓ HANDLES THE BALL DELIBERATELY
 - ✓ PLAYS IN A DANGEROUS MANNER
 - ✓ IMPEDES THE PROGRESS OF A PLAYER
- 9.11 U8/U9 IS A FESTIVAL FORMAT. NO SCORES ARE BEING RECORDED AND NO STANDINGS ARE BEING PUBLISHED. A PARTICIPATION MEDAL WILL BE ISSUED ONCE PER SEASON.
- 9.12 U10 - U13 - IS A FIXTURE AND FESTIVAL FORMAT. NO SCORES ARE BEING RECORDED AND NO STANDINGS ARE BEING PUBLISHED. PARTICIPATION MEDALS WILL BE ISSUED ONCE PER SEASON.
- 9.13 COACHING NOTE: SQUAD COACHES MUST DISCOURAGE CHILDREN FROM PERMANENTLY AND/OR PERSISTENTLY STANDING IN CLOSE PROXIMITY OF THE GOAL OF THEIR OPPONENTS WITHOUT BEING ENGAGED IN THE GAME. COACHES ARE RESPONSIBLE TO TEACH AND EMPHASIZE THE THREE PHASES OF THE GAME: ATTACKING, DEFENDING AND TRANSITION.
- 10.0 GAME LEADERS - U8/U9 AND MATCH OFFICIALS – U10 TO U13
- THE MAIN ROLE OF THE INSTRUCTING GAME LEADER IN THE U8/U9 DIVISION IS TO CONTROL THE GAME TO ENSURE IT IS PLAYED FLUENTLY AND TO EDUCATE THE PLAYERS (GUARANTEEING THE FLOW OF THE GAME) ON HOW TO BEHAVE AND WHAT THE PLAYING RULES ARE, E.G. WHAT A FOUL IS, WHAT A FREE KICK IS AND HOW TO RESTART THE GAME.
- SHOULD THESE INDISCRETIONS HAPPEN A SECOND TIME, THE GAME LEADER SHOULD STOP THE GAME AND APPLY THE APPROPRIATE ACTION. IN THE ABSENCE OF AN ASSIGNED GAME LEADER, A CLUB OFFICIAL, A CAPABLE PARENT WHO HAS RECEIVED TRAINING AND ANOTHER OFFICIAL FROM THE ASSOCIATION CAN ASSUME THE ROLE OF GAME LEADER.
- 10.1 ALL GAME LEADERS/MATCH OFFICIALS SHALL BE GOVERNED BY THE CODE OF CONDUCT AND THE CODE OF ETHICS OF THE GOVERNING BODIES WHICH ALSO INCLUDES ATTENDANCE TO GAMES ACCEPTED. FAILURE TO DO SO WILL RESULT IN DISCIPLINE.

- 10.2 THE GAME LEADER/MATCH OFFICIAL IS THE SOLE AUTHORITY IN DETERMINING THE SAFETY AND PLAYABILITY OF A SOCCER FIELD. THE DECISION OF THE MATCH OFFICIAL TO CANCEL OR ABANDON THE GAME IS FINAL.
- 10.3 THE GAME LEADER/MATCH OFFICIAL WILL BE PAID BY THE YRSA.
- 10.4 IT IS THE RESPONSIBILITY OF THE GAME LEADER/MATCH OFFICIAL TO REPORT ALL DISCIPLINE ISSUES THAT OCCURRED IN THE GAME, TO THE LEAGUE OFFICE WITHIN FORTY-EIGHT (48) HOURS FROM THE COMPLETION OF THE GAME. FAILURE TO DO SO WILL RESULT IN DISCIPLINARY ACTION AS PER ONTARIO SOCCER POLICY.
- 10.5 ALL U8/U9 GAME LEADERS WILL START THE GAME(S) USING THEIR WHISTLE.
- 10.6 GAME LEADERS MUST SUBMIT THE GAME SHEETS THROUGH REF CENTRE AFTER ALL THEIR GAMES ARE COMPLETED.

MATCH OFFICIALS MUST SUBMIT GAME SHEETS THROUGH REF CENTRE WITHIN FORTY-EIGHT (48) HOURS OF COMPLETION OF THE COMPETITION OR ORIGINALS SUBMITTED WITHIN SEVEN (7) DAYS OF THE SCHEDULED GAME. MATCH OFFICIALS WHO FAIL TO SUBMIT GAME SHEETS ON TIME WILL BE SUBJECT TO FURTHER DISCIPLINE.

MATCH OFFICIAL FEE

AGE CLASSIFICATION	MATCH OFFICIAL CLASS	MATCH OFFICIAL FEE	MATCH OFFICIAL ASSISTANT X 2 FEE
UNDER 8/UNDER 9	DISTRICT	\$30	N/A
UNDER 10/UNDER 11	DISTRICT	\$30	N/A
UNDER 12/UNDER 13	DISTRICT	\$40	N/A
UNDER 14	DISTRICT	\$60	\$45
UNDER 15	DISTRICT	\$60	\$45
UNDER 16	DISTRICT	\$65	\$50
UNDER 17/UNDER 18	DISTRICT	\$70	\$55

11.0 PLAYER EQUIPMENT

"A PLAYER MUST NOT USE EQUIPMENT OR WEAR ANYTHING THAT IS DANGEROUS TO HIMSELF OR ANOTHER PLAYER, INCLUDING ANY TYPE OF JEWELRY" - LAW 4 CS

11.1 JEWELRY

ALL ITEMS OF JEWELRY (NECKLACES, RINGS, BRACELETS, EARRINGS, LEATHER BANDS, RUBBER BANDS ETC) ARE STRICTLY FORBIDDEN AND MUST BE REMOVED. EXCEPTIONS - MEDIC ALERT BRACELETS.

11.2 PROTECTIVE EQUIPMENT

HATS AND BANDANAS ARE NOT ALLOWED ON THE FIELD OF PLAY. HEADSCARVES AND TURBANS APPROVED AS PER ONTARIO SOCCER RULES.

EXCEPTIONS - GOALKEEPER CAPS (SOFT BRIMMED) ARE PERMITTED. EYEGLASSES ARE PERMITTED PROVIDING THEY ARE SPORT SPECTACLES AND ARE SAFE FOR THE PLAYERS THEMSELVES, AND FOR OTHER PLAYERS.

11.3 CASTS

HARD PLASTER CASTS ARE CONSIDERED TO POSE A DANGER TO BOTH THE WEARER AND OTHER PLAYERS AND ARE NOT PERMITTED ON THE FIELD OF PLAY.

EXCEPTIONS - SOFT, LIGHTWEIGHT CAST WILL BE PERMITTED, PROVIDING THE CAST DOES NOT PRESENT A DANGER TO THE INDIVIDUAL OR ANY OTHER PLAYER. THE MATCH OFFICIAL HAS THE FINAL AUTHORITY ON THIS DECISION.

12.0 WEATHER

LIGHTNING SAFETY AND SEVERE WEATHER POLICY

THE CONTINUANCE OF THE GAME IS AT THE MATCH OFFICIAL'S DISCRETION. ONTARIO SOCCER HAS A WEATHER POLICY IN PLACE THAT SHOULD BE FOLLOWED IN SUCH CONDITIONS.

THE SAFETY OF PLAYERS, COACHES, MANAGEMENT AND SPECTATORS IS THE PRIMARY CONCERN IN ANY WEATHER EVENT THAT OCCURS DURING ALL MATCHES SANCTIONED BY CANADA SOCCER. BY UNDERSTANDING AND FOLLOWING THE BELOW INFORMATION, THE SAFETY OF EVERYONE SHALL BE GREATLY INCREASED. ULTIMATELY, THE REFEREE HAS THE FINAL SAY OVER DELAYING OR RESTARTING A MATCH DUE TO WEATHER. WAITING TO STOP PLAY OR NOT WAITING TO START PLAY MAY RESULT IN A SERIOUS INJURY OR LOSS OF LIFE. REFEREES ARE EXPECTED TO ACT RESPONSIBLY WHEN DEALING WITH SUCH EVENTS DURING MATCHES THEY ARE CONTROLLING.

IF YOU CAN HEAR THUNDER, YOU CAN GET HIT BY LIGHTNING. AS SOON AS YOU HEAR THUNDER, QUICKLY GET TO A SAFE LOCATION. MORE PEOPLE ARE STRUCK BEFORE AND AFTER A THUNDERSTORM THAN DURING ONE. STAY INSIDE FOR 30 MINUTES AFTER THE LAST RUMBLE OF THUNDER.

13.0 PROTEST AND APPEALS

13.1 A SQUAD OFFICIAL SHOULD INFORM THE GAME LEADER/MATCH OFFICIAL THAT THE GAME IS 'BEING PLAYED UNDER PROTEST'. THE MATCH OFFICIAL WILL RECORD THIS ON THE BACK OF THE GAME SHEET PRIOR TO THE BEGINNING OF THE GAME. THE GAME SHALL BE PLAYED. A SQUAD REFUSING TO PLAY WILL BE SUBJECT TO DISCIPLINARY ACTION.

13.2 NOTICE OF 'INTENTION TO PROTEST' MUST BE SENT INTO THE YRSL OFFICE VIA EMAIL (SLONGWORTH@YRSA.CA) WITHIN TWENTY-FOUR (24) HOURS OF THE COMPLETION OF THE GAME.

13.3 PROTESTS MUST BE ACCOMPANIED BY A PROTEST FEE OF \$400 IN THE FORM OF A CERTIFIED CHEQUE OR MONEY ORDER WITHIN FIVE (5) BUSINESS DAYS. IF THE PROTEST IS UPHOLD THE PROTEST FEE WILL BE REFUNDED. AN ADMINISTRATION FEE OF \$50 WILL BE CHARGED FOR EACH CASE REGARDLESS OF THE OUTCOME.

- 13.4 ONLY PROPERLY SUBMITTED PROTESTS WILL BE HEARD BY THE DISCIPLINE COMMITTEE.
- 13.5 NO PROTEST PERTAINING TO THE DECISION OF A MATCH OFFICIAL WILL BE HEARD.
- 13.6 NO PROTEST PERTAINING TO FIELDS CONDITIONS, EQUIPMENT, JERSEY COLOURS OR OTHER APPURTENANCES OF THE GAME WILL BE HEARD.
- 13.7 APPEALS OF LEAGUE DECISIONS WILL BE AS PRESCRIBED IN "BY-LAWS - APPENDIX A" OF THE YORK REGION SOCCER ASSOCIATION CONSTITUTION.

14.0 DISCIPLINE

- 14.1 THE YRSA WILL CONDUCT ALL DISCIPLINE ON BEHALF OF THE YRSL AND HEARINGS SHALL BE CHAIRED BY A LEVEL 1 DISCIPLINE CERTIFIED MEMBER AND TWO OTHER PANEL MEMBERS. THESE INDIVIDUALS WILL BE RESPONSIBLE FOR ALL DISCIPLINARY MATTERS ARISING FROM GAMES AND COMPETITIONS ORGANIZED BY THE LEAGUE, AND MATTERS PERTAINING TO THE ADMINISTRATION OF THE LEAGUE, AND ITS 'RULES AND REGULATIONS'.
- 14.2 THE LEAGUE WILL FOLLOW THE DISCIPLINE BY REVIEW (DBR) PROCESS FOR ALL CASES OUTLINED IN ONTARIO SOCCER PUBLISHED RULES.
- 14.3 IN CASES WHERE DISCIPLINE BY HEARING (DBH) IS MANDATORY, THE APPROPRIATE PARTIES WILL BE NOTIFIED AND AN ADMINISTRATION FEE OF \$100 WILL BE CHARGED.
- 14.4 ALL PARTIES HAVE THE RIGHT TO REQUEST A HEARING (DBH), AND SUCH REQUESTS WILL BE MADE TOGETHER WITH A \$125 ADMINISTRATION FEE NO LATER THAN THE DAY BEFORE THE NEXT SCHEDULED DISCIPLINE HEARING DATE.

14.5 REQUEST FOR POSTPONEMENT

ANY PARTY REQUIRED TO ATTEND A HEARING MAY REQUEST ONE (1) POSTPONEMENT. THE PARTY MUST SUBMIT A WRITTEN REQUEST, STATING THE REASON FOR THE POSTPONEMENT, AND MUST BE RECEIVED BY THE GOVERNING ORGANIZATION NO LATER THAN 48 HOURS PRIOR TO THE DATE OF THAT HEARING. ALL SUCH REQUESTS MUST BE ACCOMPANIED BY THE APPLICABLE FEE. ANY RESCHEDULED HEARING REQUESTED BY THE ACCUSED SHALL BE HELD WITHIN FOURTEEN (14) DAYS OF THE ORIGINAL HEARING DATE UNLESS CIRCUMSTANCES, AGREED TO BY THE GOVERNING ORGANIZATION, WARRANT THE EXTENSION OF THAT TIME FRAME.

- 14.6 THE LEAGUE WILL FOLLOW ONTARIO SOCCER STANDARD PENALTIES FOR MISCONDUCT. EACH TEAM IN THE LEAGUE WILL BE PROVIDED A COPY OF THESE STANDARDS.
- 14.7 TIME SUSPENSIONS WILL COMMENCE AT 12:01AM FOLLOWING THE NOTIFICATION OF THE DECISION. ALL GAME SUSPENSIONS WILL COMMENCE AS COMMUNICATED IN THE NOTIFICATION OF DECISION.
- 14.8 PLAYERS, SQUAD COACHES AND OFFICIALS WHOSE NAMES APPEAR ON GAME SHEETS AFTER A SUSPENSION HAS BEEN IMPOSED ARE DEEMED TO HAVE PARTICIPATED IN THE GAME WHILE UNDER SUSPENSION AND WILL BE RECORDED AS AN INELIGIBLE PLAYER. THEY WILL BE

SUBJECT TO FURTHER DISCIPLINARY ACTIONS WHICH COULD INCLUDE A FINE TO THE CLUB OF UP TO \$2,000 PER OCCURRENCE.

15.0 DISCIPLINE BY REVIEW

HEARING DATES ARE POSTED ON THE YRSA WEBSITE WWW.YRSA.CA

16.0 INDOOR AND FUTSAL

16.1 OUTDOOR RULES/REFEREE FEES WILL APPLY TO THE YRSL INDOOR LEAGUE, UNLESS OTHERWISE STATED.

16.2 SQUAD APPLICATIONS, WITH A CLUB CHEQUE, ARE DUE TO THE YRSL BY SEPTEMBER 23RD OF THE CURRENT YEAR.

16.3 SQUAD EQUIPMENT (CLEATS ETC) IS BASED ON THE CURRENT FACILITY RULES.

16.4 GAME DURATION: U8 2x12 OR 2x20; U9 AND UP 2x25

16.5 SLIDE TACKLES ARE NOT PERMITTED

17.0 FEES AND FINES - U8 TO U13

DESCRIPTION	SECTION	1ST OFFENSE	2ND OFFENSE	3RD OFFENSE	AMOUNT
TEAM BOND	1.3				\$250
PLAYING OUT PERMISSION/STAMPED ROSTER	1.4	\$150	\$300 PLUS FORFEIT/GAME FEES	\$500 PLUS FORFEIT/GAME FEES	
LATE SQUAD APPLICATION FEE	2.6				\$150
LATE WITHDRAWAL (AFTER MARCH 1ST)	2.7				\$1000 PLUS FEES/BOND
U8/U9 WITHDRAWING FROM FESTIVALS LESS THAN ONE WEEKS' NOTICE	2.8				\$1000
TEAM ACTIVATION	3.1A				\$150
FIELDS	3.1B	\$150	\$275	\$500	
UNCERTIFIED COACHES ON BENCH	3.7	\$150	\$500 PLUS DISCIPLINE		
GAME ABANDONED	3.10				UP TO \$500 PLUS DISCIPLINE
HARASSMENT	3.11				UP TO \$1000 PLUS DISCIPLINE

FAILURE TO ATTEND RULES AND ADMINISTRATION WEBINAR	3.12				\$100
FALSIFYING A SIGNATURE	3.19				\$250 PLUS DISCIPLINE
FIELD CLOSURES NOT REPORTED	3.21				\$150 AND POSSIBLE FORFEIT
FAILURE TO PROVIDE PLAYERS IDENTIFICATION FOR INSPECTION	4.4				\$1000 PLUS DISCIPLINE
INCOMPLETE GAME SHEET	4.6				\$25
UNOFFICIAL GAME SHEET	4.6	\$50	\$100	\$150	INCREASED BY INCREMENTS OF \$50 PER EACH OFFENSE
FAILURE TO SUBMIT A GAME SHEET/GAME FORFEIT	4.7	\$150	\$250	\$500	DISCIPLINE
UNIFORM NUMBER DOES NOT CORRESPOND WITH GAME SHEET	4.10	\$50	\$100	\$150	INCREASED BY INCREMENTS OF \$50 PER EACH OFFENSE
INELIGIBLE PLAYER	5.4				\$50 WITH POSSIBLE SUSPENSION
FAILURE TO USE THE CALL UP PERMIT PROCEDURE	5.6				\$25
GAME FORFEIT WITH LESS THAN 48 HOURS' NOTICE	7.9				\$150
GAME DEFAULTS/FORFEITS/ NO SHOWS/NOT PLAYED	7.10	\$150	\$250	\$500	DISCIPLINE
FAILURE TO SUBMIT GAME SHEETS	10.6				\$100
FAILURE TO FILE PROTEST WHEN NOTED ON GAME SHEET	13.0				UP TO \$250
PROTEST FEE	13.3				\$400 (\$350 REFUNDABLE)

REQUEST FOR DBH - ADMINISTRATION FEE	14.4				\$125 (\$75 REFUNDABLE)
REQUEST FOR HEARING POSTPONEMENT	14.5				\$100

ADDITIONAL ONTARIO SOCCER INFRACTIONS WILL BE HANDLED BY DISCIPLINE

VERSION CONTROL

VERSION	PREPARED BY	DATE	CHANGES
2.0	V LOWE	FEB 2017	GENERAL TIDYING UP
2.1	S LONGWORTH	JUNE 2017	UPDATE 1.4, 8.4 AND 19
2.2	V LOWE	JULY 2017	CLARIFY 3.7, UPDATE 14, REMOVE 10.5 REFS PAID 50% FOR GAMES NOT STARTED, REMOVE 14.1 RED CARD IMMEDIATE SUSPENSION
2.3	STAFF	NOV 2017	ANNUAL REVIEW AND UPDATE
2.4	S LONGWORTH	AUGUST 2019	ANNUAL REVIEW AND UPDATE
2.5	S LONGWORTH	FEB 2020	ANNUAL REVIEW AND UPDATE
2.6	S LONGWORTH	OCT 2021	UPDATE INDOOR AND FUTSAL SECTION 16.0
2.7	S LONGWORTH	MAY 2026	VARIOUS

YRSL RULES AND REGULATIONS

APPENDIX 'A'

AUTHORIZED IDENTIFICATION CARDS/PLAYER BOOK INSPECTION PROCEDURE:

- A) ALL PLAYERS FORM TWO (2) INDIVIDUAL LINES BY TEAM

- B) EACH PLAYER HOLDS THEIR OWN IDENTIFICATION CARD/PLAYER BOOK WITH THE PHOTO SHOWING
- C) A TEAM OFFICIAL FROM THE OPPOSING TEAM, WITH A COPY OF THE OPPOSING TEAM'S GAME SHEET AND TRR, INSPECTS EACH IDENTIFICATION CARD/BOOK TO THE PLAYER
 - I) MATCH PLAYER CARD PHOTOGRAPH TO THE PLAYER
 - II) MATCH THE PLAYER CARD TO THE TRR
 - III) CHECK BACK OF PLAYER CARD FOR DISCIPLINE
- D) A TEAM OFFICIAL FROM THE OPPOSING TEAM, WITH A COPY OF THE OPPOSING TEAM'S GAME SHEET, INSPECTS EACH TEAM OFFICIAL'S CARD:
 - I) MATCH COACH CARD PHOTOGRAPH TO THE TEAM OFFICIAL
 - II) MATCH COACH CARD TO TRR
- E) GAME WILL BE PLAYED UNDER PROTEST IF COACHES DO NOT HAVE A VALIDATED OFFICIAL'S BOOK
- F) PLAYERS ARRIVING LATE TO THE GAME MUST HAVE THEIR IDENTIFICATION CARD/PLAYER BOOK CHECKED BY THE OPPOSING TEAM OFFICIAL PRIOR TO PLAYING THE GAME (MATCH OFFICIAL'S DISCRETION)

YRSL Rules and Regulations

Appendix 'B'

Incomplete/Improper Game Sheet Infractions

*Teams will be fined for the following game sheet infractions:

1. Game sheet columns not **electronically** filled in through e2e i.e. jersey number, players full name, OSA number and Date of Birth.
2. Hand written players and/or coaching staff
3. Missing signatures for coaching staff
4. Examples of an Improper game sheet i.e. written on a piece of paper, District stamped roster

*PLEASE NOTE SOME INFRACTIONS MAY RESULT IN DISCIPLINE

YRSL Rules and Regulations

Appendix 'C'

YRSL Indoor Soccer Rules

All previous outdoor rules apply except for the following:

Description	U8 and U9	U10 and U11	U12 and U13
Playing Format	5v5 (including a GK)	7v7 (including a GK)	9v9 (including a GK)
Team Size	Ideal 6 players; maximum 10 players	Ideal 9 players; maximum 12 players	Ideal 12 players; maximum 16 players
Substitutions	Unlimited (on the fly)	Unlimited (any stoppage, from centre)	Unlimited (any stoppage, from centre)
Game Duration	2x20 minutes	2x25 minutes	2x25 minutes
Throw Ins	No throw ins; pass ins/dribble in	No throw ins; pass ins/dribble in	Yes
Offside	No offside rule	No offside rule	Yes
Game Ball	Size 4	Size 4	Size 5
Field Width	25m to 30m	30m to 36m	42m to 55m
Field Length	30m to 36m	40m to 55m	60m to 75m
Maximum Goal Size	4ft x 8ft	6ft x 16ft	6ft x 18ft
Retreat Line	Yes, Halfway line	Yes, Halfway line	No
Headers	Yes	Yes	Yes
Slide Tackles	No (IDFK restart)	No (IDFK restart)	Yes (fair and safe; not from behind)
Game Fees	\$20	\$30	\$35